

Phase 5 Cheat Sheet

Purpose: To respond to the question “What do you want?”

Setting: Trainer will be sitting across a table from the child. Graphic symbols for several items and the “I want” symbol are displayed on the iPad.

1. Conduct a preference assessment. Repeat every 5 trials.



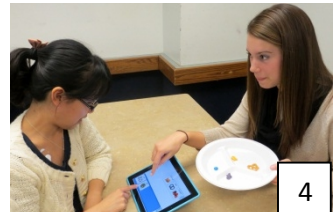
Sub-Phase 1

2. Ask “What do you want?”

3. Immediately point to the “I want” symbol and pause. Child should select the “I want” symbol and the desired item symbol.



4. Read sentence together one more time.



Mastery: Child independently activates “I want” + desired item two times in a row.

Sub-Phase 2

5. Ask again “What do you want?”



6. Delay pointing to the “I want” symbol by 3 seconds.

⇒ If child does not select “I want” during the delay, point to the symbol.



⇒ If the child beats the prompt, provide extra praise and an extra desired item.



7. Repeat and increase pause time by one or two seconds. Fade out prompting until child responds independently.
8. Continue to read out the sentence strip with the child during each trial.



Mastery: Child will demonstrate responsive requesting without prompting two times in a row.

Sub-Phase 3

Purpose: Child will learn spontaneous requesting.

Setting: A natural environment for an activity such as snack time or play time.

9. Engage the child in some activity (e.g., snack time) and provide opportunities for requesting (e.g., snacks on the table but out of reach).
10. Entice the child and give an expectant look, but do NOT ask “What do you want?” The child should now request a desired item spontaneously.
11. Read out the sentence strip with child when responding to spontaneous requests.



Mastery: Child demonstrates responsive and spontaneous requesting 80% of the time across 3 sessions in a row with two different communication partners.